

SECRETS MANAGER > IMPORT & EXPORT

# Import Data

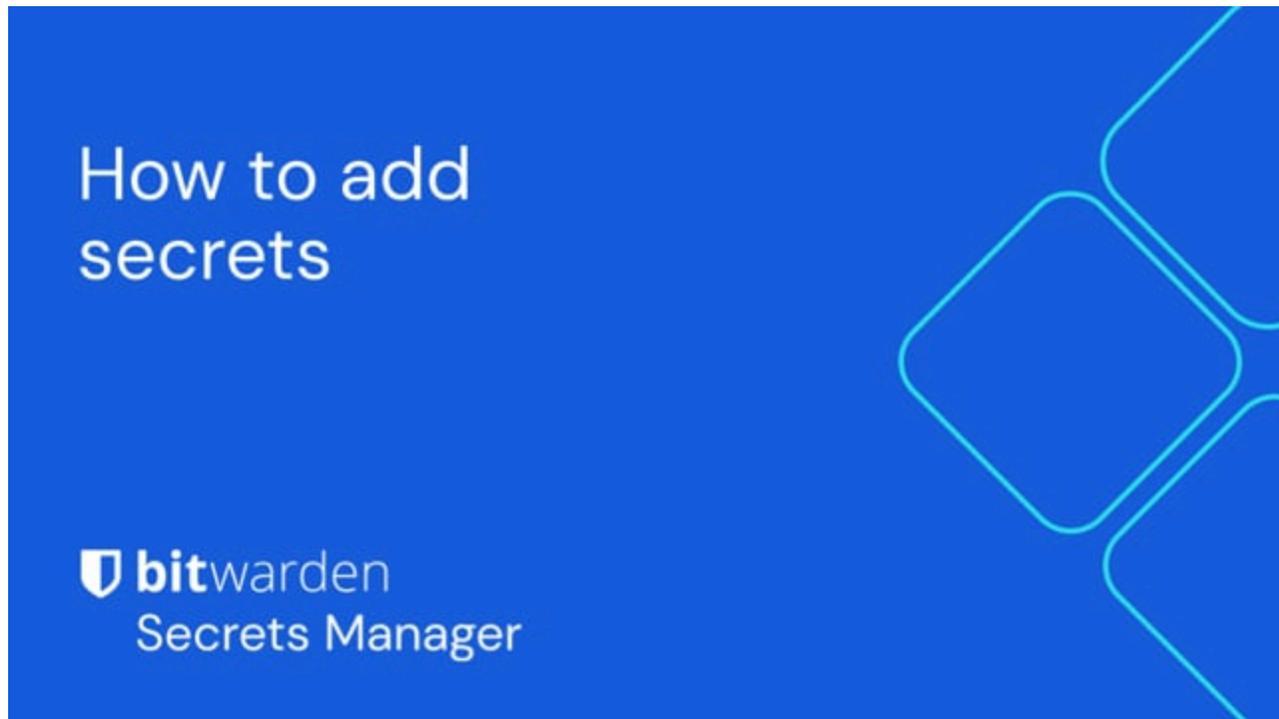
A decorative graphic consisting of numerous thin, light blue wavy lines that create a sense of motion and depth across the middle section of the page.

View in the help center:

<https://bitwarden.com/help/import-secrets-data/>

## Import Data

Import data to Secrets Manager for easy migration from another organization or secrets management solution. Secrets Manager supports direct import of both [secrets](#) and [projects](#). [Machine accounts](#) and [access tokens](#) cannot be imported.



<https://player.vimeo.com/video/854758635>

## Condition an import file

Secrets Manager currently supports direct import of secrets and project as a `.json` file. Your import file should be conditioned according to the following schema and rules:

- Even if you're only importing secrets, you must include a `"projects"` : object containing an empty array, for example:

*Bash*

```
{
  "projects": [],
  "secrets": [
    {
      "key": "Secret for Import 1",
      "value": "this-is-my-value",
      "note": "These are some notes.",
      "id": "00000000-0000-0000-0000-000000000001",
      "projectIds": []
    },
    {
      "key": "Secret for Import 2",
      "value": "this-is-my-value",
      "note": "These are some notes.",
      "id": "00000000-0000-0000-0000-000000000002",
      "projectIds": []
    }
  ]
}
```

- For now, each secret can only be associated with a single project.
- All objects must have a non-empty `"id": ""` attribute that matches an expected format. We recommend using `"00000000-0000-0000-0000-000000000001"` for the first object and incrementing with each subsequent object. On import, new randomly generated identifiers will be generated for each object:

*Bash*

```
{
  "projects": [
    {
      "id": "00000000-0000-0000-0000-000000000001",
      "name": "New Project"
    },
    {
      "id": "00000000-0000-0000-0000-000000000002",
      "name": "Second New Project"
    }
  ],
  "secrets": [
    {
      "key": "Secret for Import",
      "value": "this-is-my-value",
      "note": "These are some notes.",
      "id": "00000000-0000-0000-0000-000000000003",
      "projectIds": []
    },
    {
      "key": "Second Secret for Import 2",
      "value": "this-is-my-value",
      "note": "These are some notes.",
      "id": "00000000-0000-0000-0000-000000000004",
      "projectIds": []
    }
  ]
}
```

- You can use the `"projectIds": ""` attributes to associate imported secrets with a newly imported project:

*Bash*

```
{
  "projects": [
    {
      "id": "00000000-0000-0000-0000-000000000001",
      "name": "New Project"
    }
  ],
  "secrets": [
    {
      "key": "New Secret",
      "value": "this-is-my-value",
      "note": "This secret will go in the new project.",
      "id": "00000000-0000-0000-0000-000000000003",
      "projectIds": [
        "00000000-0000-0000-0000-000000000001"
      ]
    }
  ]
}
```

## Import to Secrets Manager

To import your `.json` file to Secrets Manager:

### Note

To import to Secrets Manager, your user account must be an owner or admin within the organization.

1. Select **Settings** → **Import data** from the left-hand navigation:

### Import data

2. Select **Choose File** and choose a **.json** file for import, or **Copy & paste import contents** into the input box.
3. Select the **Import data** button. When prompted, enter your master password.

#### **Warning**

Importing does not check whether objects in the file to import already exist in Secrets Manager. If you import multiple files or import files with objects already in Secrets Manager, **this will create duplicates.**